

Instructions

The aim of the game is to collect as many foursomes as possible.

1. Each player receives four cards.
2. The first player asks: "Do you have (name of series)?"
3. If yes, the player asks for the card needed.
4. If no, the player takes a card from the deck.
5. When a player collects a foursome, he/she puts it aside.

~~igh~~



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light
high
right
night

~~gh~~

8

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eight
daughter
neighbor
brought

~~kn~~



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knife
know
knee
knock

~~tion~~ ?

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question
station
vacation
action

~~h~~



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ghost
wheel
spaghetti
rhino

~~b~~



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comb
lamb
climb
thumb

~~t~~



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castle
listen
often
whistle