

# AGO Last Card Rules

(for use with AGO Phonics and Q&A Games.)

for 2-6 players.

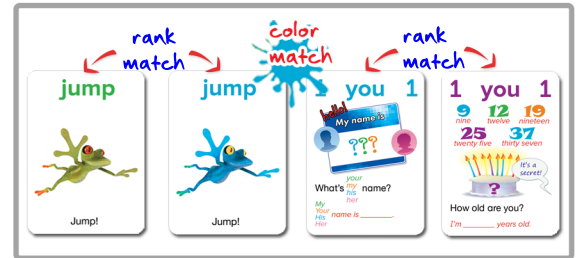
## SETUP



- 1 Shuffle, then deal all players 7 cards.
- 2 Form a "draw pile" with remaining cards.
- 3 Turn over the top card to start a "discard pile"
- 4 Left of the dealer starts.

## PLAYING THE GAME

- 1 Players take turns (initially clockwise) to play card(s)\* matching **color** or **rank** on top of the discard pile.



- 2 Cards are read out as they are played.
- 3 If a player can't play, they pick up from the draw pile, instead\*\*.

## THE END

- 1 The first player to play all cards from their hand, wins!
- 2 When one move away from finishing, players must call out "Last card" \*\*\*. If they forget, and others notice, there is a one card pick up penalty!

## ACTION CARDS: (cards with special powers!)



next player up misses a turn.



Change the direction.

reverses the direction of play.



Change the color to \_\_\_\_

the player selects a new color suit. (playable on any color)



Pick up two cards.

next player picks up, then takes a turn. (note you can avoid picking up by playing another pick up card on top!)



cancels a player's obligation to pick up.. (playable on any color)



Everyone Pick Up Cards!

causes all OTHER players to pick up the total number of pick up cards in play.

Note: Erase and Splatter cards are only available in AGO Q&A Green and Orange.

Players cannot play Change color, Erase or Splatter cards as "Last Cards".

- \* A player can play several cards of the same rank together on a turn (e.g. three number 7's)
- \*\* A player can quickly play a card that they pick up on the same turn.
- \*\*\* A player can finish with multiple cards of the same rank, but in this case should say "Last cards" when one move away.